

NEAR EAST UNIVERSITY FUCLTY OF ENGINEERING DEPARTMENT OF COMPUTER ENGINEERING

DATABASE SYSTEM FOR AN ESTATE AGENCY USING ORACLE

GRADUATION PROJECT

COM-400

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ACKNOWLEDGEMENTS

Foremost I would like to pay my special thanks to my parents, who helped me on every phase of my life. They boosted me up about my studies as well as my life. I am very much thankful and grateful to my father whose sacrifice to make this day come true and my mother whose prayers and love for me has encouraged me so make this day come true. I will never ever forget my uncles and my grand father, for his encouraged and love. It is only because of them that today I am capable of completing my degree.

Secondly I would like to present my special appreciation to my supervisor Assist. Prof. Dr. Firudin Muradov, without him it is impossible for me to complete the project. His trust in my work and me and his priceless awareness for the project has made me do my work with full interest.

Further I am thankful to Near East University academic staff and my friends who helped me and encouraged me completion of my project.

"Thanks"

Abstract

Database system is a computerized record keeping system. The database can be regarded as a kind of electronic filling cabinet.

Oracle is a smart software program that can join the database and facilitate the requirement job for any user to use the designed program. The oracle programming language has many characteristics, like the security, safety; understand ability, Reliability, Flexibility.

In the present project, we first analyzed the requirements for the activities of the state agency sell company, to develop software. After that we created required tables oracle 8i and then developer 6i to automate some of the activities.

The project fulfils the request of a database system for Estate Agency. In this system user can add, view, delete, and change the database as of his /her requirements.

INTRODUCTION

A Database management system is collection of programs that enables users to create and maintain a database.

A RDBMS is computerized records keeping system that stores maintains and provides access to the information. A Database system consists of four major components that are Data, Hardware, Software, and Users. DBMS are used by any reasonably self contained commercial, scientific, technical or other organization for a single individual to a large company and a DBMS is used for many reasons. The objective of this project was to design software for an Estate Agency.

This project consists of four chapters and conclusion.

The Chapter One: presents an introduction to the database management system, data models and advantages of DBMS.

Chapter Tow: describes useful features of relational database management system

(RDBMS), such as security and authorization.

Chapter Three: is a description for the entities and relationships, schema and ER diagram for state agency.

Chapter Four: presents an implementation of state agency software and forms designed with programming languages which used

Chapter 1

INTRODUCTION TO DBMS

1.1 Database

In a typical file-processing environment, each user area, such as payroll, personnel, and the speakers' bureau, has it own collection of files and programs that access files. Since there is usually overlap of data between user areas, there is redundancy in the system. The address of a faculty member can occur in many places, i.e. while this is certainly wasteful trying to produce reports or respond to queries that span user areas can be extremely difficult. These problems lead to the idea of a pool of data, or database, rather than separate collections of individual files.



Figure 1.1 Databases

1.2 What Makes Up A DBMS?

A DBMS is a computerized record-keeping system that stores, maintains and provides access to information. A database system involves four major components, which are as follows.

1. DATA

- 2. HARDWARE
- 3. SOFTWARE
- 4. USERS

DBMS are used by any reasonably self-contained commercial, scientific, technical or other organization from a single individual to a large company and a DBMS may be used for many reasons. Data itself consists of individual entities, in addition to which there will be relationships between entity types linking them together. Given an enterprise with a nebulously defined collection of data, the mapping of this collection onto the real DBMS is done based on a data model. Various architectures exits for databases and various models have been purposed including the relational, network, and hierarchic models.



Figure: 1.2 [web pagecs111notesDBMS.htm]

1.3 Database Management System

Fortunately, software package called database management system can do the job of manipulating actual database for us. A database management system (or DBMS), at its simplest, is a software product through which users interact with a database. The actual manipulating of the underlying database structures is handled by the DBMS.



Figure: 1.3 Database Management

1.4 Data Models

The model of data that they follow characterizes database management systems. A Data model has two components-structure and operations. The structure refers to the way the system structures data or, at least, the way the users of the DBMS feel that the data is structured. The operations re the facilities given to the users of the DBMS to manipulate

data within the database. What is crucial is the way things feel to the user, it does not matter how the designers of the DBMS choose o implement these facilities behind the scenes.

There are three models, or categories, for the vast majority of DBMS:

- Relational model
- Network model
- Hierarchical model.

1.4.1 Relational Model

The user as begin just a collection of tables perceives a relational model database. Formally, these tables are called **relations**, and this is where the relational model gets its name. Relationships are implanted through common columns in two or more tables.

1.4.2 Network Model

The user as a collection of record types an relationships between these record types perceive a network model database such a structure is a network, and it is form this that the model takes its name. In contrast to the relational model, in which relationships were implicit (being derived from matching columns in the tables), in the networks model the relationships are explicit (presented as part of the structure itself).

1.4.3 Hierarchical Model

A user as a collection of hierarchies (or trees) perceives a hierarchies model database. A hierarchy is really a network with am added restriction; no box can have more than one arrow entering the box. (It doesn't matter how many arrows leave a box). A hierarchy is thus a more restrictive structure than a network.

1.5 Advantages of DBMS

The main advantages of using a DBMS is that the formalism of the model of data underlying the DBMS is imposed upon the data set to yield a logical and structured organization of the data. Given a fuzzy, real-world data set, when a model's formalism is imposed in that data set the result is easier to manage, define an manipulate. Different models of data lead to different organizations. In general the relational model is the most popular because that model is the most abstract and easiest to apply to data while still begin powerful.

Therefore, using a DBMS we have the following advantages.

- Clear picture of logical organization of data set.
- Centralization for multi-users.
- Data independence.

1.6 The 3 Levels Architecture

The three levels architecture is architecture for a DBMS to provide a framework for describing database concepts and structures. Not all DBMS fit neatly into this architecture, but most do. The model has been proposed by ANSI/SPARC and has three levels. Mappings exist between the three levels and it is the responsibility of the DBA to ensure these mappings are correct.

- External level (individual users view)
- Conceptual level (community user view)
- Internal level (storage)



Figure: 1.4. Three Level Architecture

1.6.1 External Level

The external level of the three level architecture is the individual user level. At this level each user has a language at their disposal of which they will use a "data sub language" i.e. a subset of the total language that is concerned specifically with database operations and objects. For the application programmer, the language will be a conventional language e.g. COBOL with embedded SQL, or a specific one e.g. Database. For the end user, it will normally be a query language like SQL or a special purpose language. In principle, any given data sub language consists of a DDL (to declare data objects) and a DML (data manipulation language) to manipulate these objects

An individual user's view is an external view, which is thus the content of the database as seen by that particular user. There will thus be multiple occurrences of multiple types of external records. The external view is defined by an external schema, which in turn is defined by the DDL part of the user's data sub language

1.6.2 Conceptual Level

The conceptual level of the three levels architecture is essentially a representation of the entire information content of the database in a form abstracted from physical storage. It may also be quit different or similar to external views held by a particular user. It is data as it really is. Rather than as users are forced to see it- it is multiple occurrences of multiple types of conceptual records.

The conceptual schema is defined by the conceptual data definition language (DDL). There is no reference in the conceptual DDL to stored record concepts, sequences, indexing, hash addressing, pointers etc. the references are solely to the definition of information content, in order to preserve data independence.

Conceptual schemas will also include security and integrity constraints as well as data definitions. Normally the conventional schema is little more than a union of all individual external schemas, plus some security/integrity checks.

1.6.3 Internal Level

The internal level of the three levels architecture is a low level representation of the entire database; it consists of multiple types of internal record. It does not deal with block/pages or device-dependant concepts like cylinders and tracks. The internal system defines types of stored records and indexes, how fields are represented, various storage structures used, whether they use pointer chains or hashing, what sequence they are in, and so on. The internal schema is written using yet another data definition language, the internal DDL.

Programs accessing this level directly (i.e. utility programs) are dangerous since they have by-passed the security and integrity checks which the DBMS program normally takes responsibility for.

1.7 Properties of DBMS Data

DBMS are available on any machine, from small micros to large mainframes, and can be single or multi-user obviously, there will be special problem in multi-user environments in order to make other users invisible, but these problems are internal to DBMS. Data may be shared over many databases, giving a distributed DBMS, though quite often it is centralized and stored in just one database on one machine. In general, the data in the database, at least in a large system, will be both integrated and shared.

1.8 Who Uses A DBMS

There are three broad classes of users who use a DBMS

- Application programmers
- End users
- Database administrator

1.9 Hardware for A DBMS

Conventional DBMS hardware consists of secondary storage devices, usually hard disks, on which the database physically resides, together with the associated I/O devices, device controllers, I/O channels and so forth. Databases run on a range of machines, from microcomputers to large mainframes.

Other hardware issues for a DBMS includes database machines, which is hardware designed specifically to support a database system.

1.10 Database Security

The DBA can set up the DBMS such that only certain users or certain application programs are allowed perform certain operations to the dataset e.g. only admissions are allowed create records for students, only library are allowed to create records for books etc. Different checks can be established for each type of access to each type of information in the database. Different users should have different access rights to different objects. SQL provides two methods for implementing security restrictions. These are:

- Views can be provided to hide sensitive data.
- GRANT/REVOKE grant or remove access privileges to specific users for specific tables.
- There is, however, a major drawback to SQL security

1.11 How Data is Stored

A data model is defined as a set of guidelines for representing the logical organization of data in the database; a pattern according to which data and relationships can be organized; an underlying mathematical formulation for building logical data organizations.

A data model consists of:

- A named logical unit (record type, data item)
- Relationships among logical units

A data item is the smallest logical unit of data, an instance of which is known as a data item value.

A record type is a collection of data items, and a record is hence defined as an instance of a record type.

Note: A data model does not specify the data, data implementations or physical organization only the way it can be logically organized.

1.12 Definition of Entity

An entity is any distinguishable real world object that is to be represented in the database; each entity will have attributes or properties e.g.

The entity lecture has the properties place and time. A set of similar entities is known as an entity type.

1.13 Relationship

it is defined as an association among entities or the entities in a database are likely to interact with other entities. The inter connection between the entity sets are called relationship.

Chapter 2

RELATIONAL DATABASE MANAGEMENT SYSTEM

2.1 Introduction to Relational Database Management System

In recent years, database management systems (DBMS) have established themselves as the primary means of data storage for information system ranging from large commercial transaction processing applications to PC-based desktop applications. At the heart of most of today's information systems is a relational database management system (RDBMS).

RDBMS have been the workhorse from data management operations fro over a decade and continue to evolve and mature, providing sophisticated storage, retrieved, and distribution functions to enterprise-wide data processing and information management system. Compared to the file systems, relational database management system provides organization data into meaningful information systems. The evolution of high-powered database engines has fostered the development of advanced "enabling" technologies including client/server, data warehousing, and online analytical processing all of which comprise the core of today's state-of-the-art information management systems.

Examine the components of the term relational database management system. First, a database is an integrated collection of related data. Given a specific data item, the structure of a database facilitates the access to data related to it, such as a student and all of his registered courses or an employee and his dependents. Next, a relational database is a type of database based in the relational model; non-relational database commonly use a hierarchical, network, or object-oriented model as their basis. Finally, a relational database management system is the software that manages a relational database. These systems come in several varieties, ranging form single-user desktop systems to full featured, global, enterprise-wide systems.

2.2 The Relational Database Models

Most of the database management systems used by commercial applications today are based on one of three basic models:

- 1. Hierarchical Model; Network Model OR
- 2. Relational Model

2.2.1 Hierarchical Model

The first commercially available database management systems were of the CODEASYL type, and many of them are still in use with mainframe-based, COBOL applications. Both network and hierarchical database are quite complex in that they rely on the use of permanent internal pointers to relate records to each other. i.e. in an accounts payable application, a vendor record might contain a physical pointer in its record structure that points to purchase order records. Each purchase order record in turn contains pointers to purchase order line item records.

The process of inserting, updating and deleting records using these types of database required synchronization of the pointers, a task that must be performed by the application. As you might imagine, this pointer maintenance required a significant amount of application code (usually written in COBOL) that at times could be quite cumbersome.

2.2.2 Relational Model

Relational database rely on the actual attribute values as opposed to internal pointers to link records. Instead of using an internal pointer from the vendor record to purchase order records, you would link the purchase order record to the vendor record using a common attributer form each record, such as the vendor identification number.

Although the concepts of academic theory underlying the relational model are somewhat complex, you should be familiar with are some basic concepts and terminology.

Essentially, there are three basic components of the relational model:

- Relation Data Structure
- Constraints that Govern the Organization of the Structure
- Operations that are Perform on the Data Structure.

2.3 RDBMS Components

Two important pieces of RDBMS architecture are the Kernel, which is the software, and the data dictionary, which consists of the system-level data structures used by the kernel to manage the database.

2.4 Relational Data Base Management Issues

- Integrity
- Security
- Recovery
- Concurrency

2.4.1 Security

The advantage of having shared access to data is in fact a disadvantage also

ge	standby hardware system
equipment room	peripheral equipment
non-computer-based	
computer-based	
data hardware DBMS O,S.	communication link /// user
controls controls	
	- Company
	equipment room non-computer-based computer-based data hardware DBMS 0,S. controls controls

Figure: 2.1 Security [Aptech]

- Consequences: loss of competitiveness, legal action from individual
- Restrictions
 - Unauthorized users seeing data
 - Corruption due to deliberate incorrect updated
 - Corruption due to accidental incorrect updated
- Reading ability allocated to those who have a right to know
- Writing capabilities restricted for the casual user who may accidentally corrupt data due to lack of understanding
- Authorization is restricted to the chosen few to avoid deliberate corruption

2.5 Countermeasures (computer based)

2.5.1 Authorization

- Determine user is who they claim to be
- Privileges
- Passwords
- Low storage overhead
- Many passwords and users forget them write them down!!
- User time high type in many passwords
- Held in file and encrypted.

2.6 Countermeasures (cont.)

- Initial password entry to system
- User name checked against control list
- The access control list has very limited access, superuser
- If many users and applications and data then list can be large

2.7 READ, WRITE, and MODIFY access controls

- Restrictions at many levels
- Database Level: 'Adds a new DB'
- Record Level: 'delete a new record'
- Data Level: 'delete an attribute'
- Remember there are overheads with security mechanisms

2.8 Countermeasures (cont.)

• Views

- Subschema
- Dynamic result of one or more relational operations operating on base relations to produce another relations
- Virtual relation doesn't exist but is produce at runtime
- Back-up
- Periodic copy of database and log file (programs) onto offline storage
- Stored in secure location

2.9 Countermeasures (cont.)

- Keeping log file of all changes made to database to enable recovery in the event of failure
- Check pointing
- Synchronization point where all buffers in the DBMS is force-written to secondary storage
- Integrity (see later)
 - Encryption
 - Data encoding by special algorithm that render data unreadable without
 Decryption key
 - Degradation in performance
 - Good for communication

2.10 Countermeasures (cont.) Associated procedures:

- Specify procedures for authorization and backup/recovery
- Audit: auditor observe manual and computer procedures
- Installation/upgrade procedures
- Contingency plan
- Escrow agreement.

2.11 Non-Computer Counter Measures:

- Establishment of security policy and contingency plan
- Personnel controls
- Secure positing of equipment, data and software
- Escrow agreements (3rd party holds source code)
- Maintenance agreements
- Physical access controls
- Building controls
- Emergency arrangements.

2.12 Privacy in Oracle:

- User gets a password and user name
- Privileges:

Connect: users can read and update tables (can't create)

Resource: create tables, grant privileges and control auditing

DBA: any table in complete DB

• User owns tables they create

They grant other users privileges:

Select: retrieval

Insert: new rows

Update: existing rows

Delete: rows

Alter: column def.

Index: on tables

• Owner can offer GRANT to other users as well

This can be revoked

- Users can get audits of:
 - List of successful/unsuccessful attempts to access tables
 - Selective audit e.g. update only
 - Control level of detail reported
- DBA has this and logon, logoff oracle, grants/revolts privilege
- Audit is stored in the Data Dictionary.

2.13 Integrity:

- Introduction
- Basic concepts
- Integrity constraints
- Relation constraints
- Domain constraints
- Referential integrity
- Explicit constraints
- Static and Dynamic Constraint

Chapter 3

DESIGN OF THE TABLES AND RELATIONSHIPS FOR ESTATE AGENCY

3.1 Introduction

This chapter presents the database and the relations between these entities. Also this chapter described each entity with data types for each attribute and the relation are identified by ER diagram.

3.2 Identification of Entities and Relationships

The Entity is: things or object in the real world that is distinguishable from object to other objects.

The Relation: is association among several entities.

The identification of entities and relationships that will help to understand the relations in this application design as following.

The entities and relations in this application are as a following:

- Chart.
- Gl_master.
- Gl_details.
- Pay_master.
- Pay_details.
- Res_master.
- Res details.

3.2.1 Chart

Chart entity contains the following attributes:

- ID to store the IDs of (banks, debtors, properties) which we have (primary key).
- Name to store the names of (banks, debtors, properties) which we have.
- Leve (type) to store the types of (banks, debtors, properties) which we have.
- Chart date to store the date when we insert the record.



3.2.2 Gl_master

Gl_master entity contains the following attributes:

- Voucher __no to store the voucher number (primary key).
- Voucher _date to store the date of voucher and it is always taking the system date.
- Customer _id to store the id of customer.
- Record _date to store the date of record.

Voucher-NO	Voucher-date
Customer-ID GL-inaste	T
Record-date	

3.2.3 Gl_details

Gl_details entity contains the following attributes:

- Voucher _no to store the voucher number (primary key) (foreign key).
- Voucher _date to store the date of voucher and it is always taking the system date.
- Customer _id to store the id of customer.
- Customer _name to store the name of the customer.
- Particular1 to store any note you want about the receipts of the customer.
- Contract _ no to store the number of contract (foreign key).



3.2.4 Pay _master

Pay _master entity contains the following attributes:

- Voucher _no to store the voucher number (primary key).
- Voucher _date to store the date of voucher and it is always taking the system date.
- Record _date to store the date of record.



3.2.5 Pay _details

Pay _details entity contains the following attributes:

- Voucher _no to store the voucher number (primary key) (foreign key).
- Voucher _date to store the date of voucher.
- Customer __id to store the id of customer (foreign key).
- Customer _____ name to store the name of the customer.
- Particular to store any note you want about the receipts of the customer.
- DR (Debit).
- CR (Credit).
- CHQ_DD_TT to store the number of cheque.
- Contract _no the number of the contract (foreign key).



3.2.6 Res_master

Res _master entity contains the following attributes:

- Contract _no the number of the contract (primary key).
- Res_date the reservation date.
- DEV _name property name.
- DEV _ID property Id.

Con	Tact-No	
DEV-name	Res-Master	Res-Date
	EV-ID	

3.2.7 Res_details

Res _details entity contains the following attributes:

- Contract _no the number of the contract (primary key) (foreign key).
- Res_date the reservation date.
- DEV_name property name.
- DEV_ID property id.
- Price to store the price (the amount of money).
- Phone to store the customer phone number.
- E _mail to store the customer e _mail.
- Address to store the customer address.
- Customer _name to store the names of the customers.
- Customer _No to store the numbers of customers (foreign key).



3.3 Identify ER Diagram



3.4 My Schema

It is graphical representation of the database system, and it provides a high-level conceptual data model them its supports the user's perception of the data and it is composed of entities, attributes, and relationships.

The database described by divided the schema into tables as following:

NAME	TYPE
ID	NUMBER(10)
NAME	VARCHAR2(60)
LEVE	VARCHAR2(30)

CHART

GL_MASTER

NAME	ТҮРЕ
VOUCHER_NO	VARCHAR2(8)
VOUCHER_DATE	DATE
RECORD_DATE	VARCHAR2(30)

GL_DETAILS

NAME	TYPE
VOUCHER_NO	VARCHAR2(8)
VOUCHER_DATE	DATE
CUSTOMER_ID	NUMBER(10)
CUSTOMER_NAME	VARCHAR2(60)
PARTICULAR1	VARCHAR2(150)
DR	NUMBER(15,2)
CR	NUMBER(15,2)
CHQ_DD_TT	VARCHAR2(20)
FOR_DATE	DATE

DEV_ID	NUMBER(10)	
DEV_NAME	VARCHAR2(35)	
CONTRACT_NO	NUMBER	

RES_MASTER

NAME	Түре
CONTRACT_NO	NUMBER(10)
DEV_ID	NUMBER(10)
DEV_NAME	VARCHAR2(35)
RES_DATE	DATE

RES_DETAILS

NAME	TYPE
CONTRACT_NO	NUMBER
DEV_ID	NUMBER(10)
DEV_NAME	VARCHAR2(30)
CUSTOMER_ID	NUMBER(10)
CUSTOMER_NAME	VARCHAR2(60)
RES_DATE	DATE
PRICE	NUMBER(10)
ADDRESS	VARCHAR2(150)
E_MAIL	VARCHAR2(50)
PHONE	NUMBER(10)

PAY_MASTER

NAME	TYPE
VOUCHER_NO	VARCHAR2(8)
VOUCHER_DATE	DATE
RECORD_DATE	DATE
PAY_DETAILS

NAME	ТҮРЕ
VOUCHER_NO	VARCHAR2(8)
VOUCHER_DATE	DATE
CUSTOMER_ID	NUMBER(10)
CUSTOMER_NAME	VARCHAR2(60)
PARTICULAR1	VARCHAR2(150)
DR	NUMBER(15,2)
CR	NUMBER(15,2)
CHQ_DD_TT	VARCHAR2(20)
FOR_DATE	DATE
DEV_ID	NUMBER(10)
DEV_NAME	VARCHAR2(35)
CONTRACT_NO	NUMBER

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Chapter 4

IMPLEMENTATION OF ESTATE AGENCY SOFTWARE AND FORMS DESIGNED

4.1 Introduction

The section illustrates the rules of programming languages SQL, PL/SQL, Oracle8i and Oracle developer 6i.

Also the implementations of this system phases are presents in the project.

4.2 Programming Languages

All languages which applied in this computerize system, and it is roles in this system presents as following.

4.2.1 SQL (Structured Query Language)

SQL language is formal language provide notation for representing queries, it is more user friendly and it is combination of relational algebra and relational calculus concepts.

This language used to contain systems database tables that can by generate script file which contain SQL statements to create tables in database. As shown in source code in appendix.

4.2.2 PL/SQL (Procedural Language / Structured Query Language)

A procedural programming language is a programming language that users detailed, sequential instructions to process data. A PL/SQL program combines SQL commands (such as SELECT AND UPDATE) with procedural commands for tasks ,such as manipulating variables values ,evaluating IF/THEN logic structures ,and creating loop structures that repeat multiple times until an exist condition is reached. The PL/SQL can contain SQL commands.

4.3 Oracle Developer 6i

This platform used to manipulate with developer forms which used to implement the desktop application forms.

4.4 Reusable Component

The components are used for all interfaces (forms) .That called when needed by a system. As shown in appendix.

4.4.1 Menu Bar

It's used to move between forms.

Menu's Items:

- 1) CHART.
- 2) Bank payments.
- 3) Bank receipts.
- 4) Reservation form.
- 5) Window.

$\mathbf{L} 0$	racle	Forms Runtime	- [WINDOW1]					
	hart	Bank Payments	Bank Receipts	Reservation form	Window		N. Same	

Figure 4.1 Menu Bar

This menu item is to move between the CHAR, Bank payment, Bank receipts, Reservation form and window forms that move to insert and update forms

4.4.2 Function Reusable

These functions are used for all interfaces (forms). That called when needed by a system and any another application by oracle can be use these function.

These function descried as a following, the coding of these functions shown in appendix.

→WHEN-NEW-FORM-INSTANCE

It contains the function built-in which will maximize the window through the run process also contain that trigger which will see if the user was granted to use a specific form or not , if he don't have the privileges to use a specific form then system will prevent user from getting into this form and give him a message .

→ON-CLEAR-DETAILS

This trigger will clear all data in master_details in form, so when you get to form you won't see data that in database until you execute query. (Fires when a coordination-causing event occurs in a block that is a master block in a Master/Detail relation. A coordination-causing event is any event that makes a different record the current record in the master block)

4.4.3 Form Functions

In Oracle (Triggers)

The function of some triggers used in this system. More details in appendix.

→KEY-NEXT-ITEM

This trigger works when you insert data and then moves into next item to insert another data so when there was error as having repetition in number which is primary key then system will prevent moving into next item unless you change the number to another one which is no repeated .

→POST-CHANGE

Post-change means that the trigger will activate after the action is done.

If we tried to change the primary keys numbers then system will refused this change and give message, also this trigger will directly call the name of the data that you insert its number ID and show it in the field.

→ON-CHECK-DELETE-MASTER

Form Builder creates this trigger automatically when you define a master/detail relation and set the Delete Record Behavior property to Non-Isolated.

It fires when there is an attempt to delete a record in the master block of a master/detail relation.

→ON-POPULATE-DETAILS

Form Builder creates this trigger automatically when a Master/Detail relation is defined. It fires when Form Builder would normally need to populate the detail block in a Master/Detail relation.

→WHEN-VALIDATE-ITEM

Fires during the Validate the Item process. Specifically, it fires as the last part of item validation for items with the New or Changed validation status.

→WHEN-BUTTON-PRESSED

Fires when an operator selects a button, by clicking with a mouse, or using the keyboard.

4.5 Forms Designed

To meeting the system requirement (nonfunctional requirements) that concern on simplicity and clarity of software application, project application optimal interfaces design used that help a user to understand the application with low training courses and help guide. The architecture of interfaces designed is show below.



Figure 4.2 login form

There is two fields in this form when user want to uses the forms he has to know the password and the user name, the login button when the user enter the password, and the user name and press login button there is program inside the button to check if the username and password is right after that he can use the forms.



Figure 4.3 Menu Form

This form contains the menu items is to move between the CHAR, Bank payment, Bank receipts, Reservation form, window forms to insert and update forms and also there is buttons to move between the forms to make the forms flexible and easy to use.

Chart Banki	Páyments Bank Receipts Re	servation form Window		14
		CHART OF ACCOU	INIS	
	TYPE	NAME	ID	
	GIRNE	FOUNTAIN VILLA A2	10101002 ~	
	GIRNE	VILIA A3	10101003	
	GIRNE	FOUNTAIN VILLA A1	10101004	
	ESENTEPE	SIMFONI 1	10201001	
	LEFKOSHA	HARMONI A1	10301001	
	DEBTOR	BASHAR	20101001	
	DEBTOR	AHMED	20101002	
	DEBTOR	ABDULLAH	20101003	
	DEBTOR	ADNAN ABU YOSEF	20101004	
	DEBTOR	AYMAN MOZHER	20101005	
	BANK	HSNC BANK LTD	70101001	
	BANK	IS BANK	70101002	
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		the population was presented and the population for the population of the population	a ay Manna - George and an	an a
+123		S PAREN PAREN		

Figure 4.4 Charts of Accounts

This form for adding the id ,name, type for all the customers ,banks and properties to store the records in chart table to be use in other forms when the record inserting like reservation form ,payments and receipts to make the forms flexible ,easy to insert and more secure for the user .and the user can get the reports about any accounts he has to count the number of each account e.g. to know how many customer (debtor) they have .

racte F Ihart	orms Runtime Bänk Payments	- [WINDOW1] Bank Receipts	Reservation form	Window					-10 -10
				BANK	AYMEN	ITS			
			15.5			-			
				Noucher No 95001	Voucher 1 16-05-2015	Date .			
				and the second	Alex 1				
	Code 1d 20101002	Eade Den AHMED	regre	Particular	500	Eredik Ehig No. 655646	For flate 11-05-2005	Contrast No E05013	
			19. 1. 1.						
			Nex	Add	Exit	Record			
P	AYMENTS	REPORT		- Alexandre					
art 2/2		1		KOSC) KDBR			ł .		
	Ind as mi	Gil Oracle F	orms Runtime		· · · ·				10:22

Figure 4.5 Bank Payments

This form will be used for all kind of bank payments. Here in this form voucher number is a consecutive number for the record. where first two digit of voucher display the year second two for year and the rest three for voucher number in that respective month.

As we are working on the double entry accounting system so here we used debit and credit terms for flexibility to produce different kind of reports on the reports level. for forming future budgets. Like cash flow, debtors report etc.

At the same time in the details table we keeping the reference for the property so that use could not enter the record and development name is coming for reservation form from which it's evident that this is relational database system.



Figure 4.5 Reservation Form

This form for inserting the information about the customer when he comes to bay new development of the estate agency and to make the contract,

By this form user can see the data saved for each customer by searching about the data by using the find button.

Also the user can get report about each customer by the report button.

19 Oracle Forms Runtime - [WIMDOW1] 11 Chart Bank Payments Bank Receipts Reserv	ation form Window	1921						<u>_ @ _</u> <u>_ @ _</u>
	BANK	RECE	(PTS	FØR	M			a ser a c
	Receipt a Plaster vosicher_No 0505003		*ovet+	n_date"				
Accelores La Custome Name 70101001 HSNC BANK LTD 20101005 AYMAN M02HER		Description		Da 5,000	£,	Drey 1d 10101002 10101002	Dov Name FOUNTAIN VILLA A2 FOUNTAIN VILLA A2	Contrast Ar 504031 504601
BANK RECEIPTS REPORT	Next	Previous 1	ast Record	First Record				
	End	Add	Print	EXIT				
ecord: 4/4	دOSD) untime الشركة ab	<dbg></dbg>	Oracle	Forms Runtime -	[][53	10:35 PM

Figure 4.6 Bank Receipts Form

This form to insert the records and data about the bank receipts by inserting the information about the voucher no, voucher date and the information about debtor and creditor and the amount of money.

		RESARVA	TION	REPORT		
					Friday, May	20 2005
Customer	AHME			- 3E	We want of the	-
	Contract No	Dev Name	Price	Address	E Mail	Phone
	505001	FOUNTAIN VILLA A1	25000	MAGOSA	lion@hotmail.com	43532636
	505012	FOUNTAIN VILLA A2	30000	iakarta	info@neu.edu	53453453
	505002	FOUNTAIN VILLA A2	254412	airne	info@neu.edu	45658787
	505008	FOUNTAIN VILLA A1	32000	iordan	iordan@vahoo.comm	555555522
	505009	SIMFONI 1	40000	turkev	turkev@hotmail.com	5555555
				1 11 1		

Figure 4.7 Reports for the Reservation by Customer Name

By this software user can get reports about each form.

For example:

The report above showing us the information's about the customers and the reports are ready for all the forms to use it the user jus has to press the reports buttons.

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or other and the second or shall be a pre-

Future Work

The advise to those who will take this project as reference is to carry with the following topics:

The Database system developed in the project could be expanded to include "Automation of the system" that is all calculations and operations will be automatically done by the system. Reservation deposit and late fees could also be automatically calculated. Since the system will be developed to cover large companies, the commissions of the agents will be calculated by the system.

On the security issue of the system, when prices are automatically updated they will be taken from the price table and there will be a password to protect this table so that no other user aside from the administration department can change the prices on these tables. Commission will also be automatically calculated based on the total amount, the commission will be calculated only when certain percentage of the total amount is paid, and once the commission will be paid it will be recorded, if the agent will claim that they have not received their commission even though they have been paid, the system will keep track of that. When reservations are made for the customers and they request that the furniture's also be purchased by the company, the system will generate a list of utilities each customer has ordered and will automatically relate them with the reservation table.

Since the database is expanding, the number of staff will also expand, so there will be a pay roll system. To achieve all this we will have to create tables and forms with more triggers.

APPENDIX

Triggers:

1. PASS_WORD_FORM :

WHEN-NEW-FORM-INSTANCE

SET_WINDOW_PROPERTY(FORMS_MDI_WINDOW,WINDOW_STATE,MAXIMIZE); SET WINDOW PROPERTY('W LOGON',WINDOW STATE,MAXIMIZE);

WHEN-WINDOW-CLOSED EXIT_FORM;

WHEN-WINDOW-DEACTIVATED

EXIT_FORM;

ON-LOGON

LOGON('bashar','z');

1.1 CONTROL BLOCK:

• LOGON BUTTON :

WHEN-BUTTON-PRESSED

:GLOBAL.CO:=0;

```
IF :U_NAME='BASHAR'
```

AND : PASS='Z' THEN

OPEN_FORM('C:\DEV6I\BIN\MENU.FMX');

ELSE

```
: U_NAME:=NULL; :PASS:=NULL;
:GLOBAL.CO:=:GLOBAL.CO+1;
IF :GLOBAL.CO=3 THEN
```

EXIT_FORM;

ELSE

MESSAGE ('NOT VAILD USER_NAME OR PASSWORD');

END IF;

END IF;

2. CHART FORM :

WHEN-NEW-FORM-INSTANCE

BEGIN

SET_WINDOW_PROPERTY

(FORMS_MDI_WINDOW,WINDOW_STATE,MAXIMZE);

SET_WINDOW_PROPERTY ('WINDOW1', WINDOW_STATE, MAXIMIZE);

GO_BLOCK ('CHART');

LAST_RECORD;

EXECUTE_QUERY;

END;

2.1 CHART BLOCK:

WHEN-NEW-FORM-INSTANCE EXECUTE QUERY;

IF

KEY-NEXT-ITEM

BEGIN

(:CHART.LEVE='DEBTOR') THEN ELECT NVL(MAX(ID),0)+1 INTO :CHART.ID FROM CHART WHERE LEVE LIKE'%DEBTOR%';

ELSIF

(:CHART.LEVE='BANK') THEN SELECT NVL(MAX(ID),0)+1

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INTO :CHART.ID FROM CHART WHERE LEVE LIKE'%BANK%';

ELSIF

(:CHART.LEVE='GIRNE') THEN SELECT NVL(MAX(ID),0)+1 INTO :CHART.ID FROM CHART WHERE LEVE LIKE'%GIRNE%';

ELSIF

(:CHART.LEVE='LEFKOSHA') THEN SELECT NVL(MAX(ID),0)+1 INTO :CHART.ID FROM CHART WHERE LEVE LIKE'%LEFKOSHA%';

ELSIF

(:CHART.LEVE='LEFKA') THEN SELECT NVL(MAX(ID),0)+1 INTO :CHART.ID FROM CHART WHERE LEVE LIKE'%LEFKA%';

ELSIF

(:CHART.LEVE='MAGOSA') THEN SELECT NVL(MAX(ID),0)+1 INTO :CHART.ID FROM CHART WHERE LEVE LIKE'%MAGOSA%';

ELSIF

(:CHART.LEVE='GOZALYORD') THEN SELECT NVL(MAX(ID),0)+1 INTO :CHART.ID FROM CHART

WHERE LEVE LIKE'%GOZALYORD%';

END IF;

GO_ITEM('CHART.NAME');

END;

2. 2 BUTTON BLOCK (BTN_BLOCK):

• NEXT BUTTON:

WHEN-BUTTON-PRESSED

BEGIN

GO_BLOCK('CHART'); NEXT_RECORD;

END;

• PREVIOUS PUTTON

WHEN-BUTTON-PRESSED

BEGIN

GO_BLOCK('CHART'); PREVIOUS_RECORD; END;

• LAST BUTTON

WHEN-BUTTON-PRESSED

BEGIN

GO_BLOCK('CHART'); LAST_RECORD; GO_ITEM('BTN_FIRST'); END;

• FIRST BUTTON

WHEN-BUTTON-PRESSED BEGIN GO_BLOCK('CHART'); FIRST_RECORD; GO_ITEM('BTN_LAST'); END;

• EXIT BUTTON

WHEN-BUTTON-PRESSED

BEGIN

ERASE('GLOBAL.CASH_AC');

ERASE('GLOBAL.MAS_ADD'); ERASE('GLOBAL.MAS_MODIFY'); ERASE('GLOBAL.DET_ADD'); ERASE('GLOBAL.DET_MODIFY'); ERASE('GLOBAL.DET_DEL'); ERASE('GLOBAL.MAS_DEL'); ERASE('GLOBAL.ADD_MASTER'); ERASE('GLOBAL.VIEWMODE');

EXIT_FORM(NO_VALIDATE);

END;

• ADD BUTTON

WHEN-BUTTON-PRESSED

BEGIN

IF

GET_ITEM_PROPERTY('BTN_ADD',LABEL) = '&ADD' THEN
SET_BLOCK_PROPERTY('CHART', INSERT_ALLOWED, PROPERTY_
TRUE);
SET_BLOCK_PROPERTY('CHART',UPDATE_ALLOWED,PROPERTY_
TRUE);
IF :SYSTEM.RECORD_STATUS != 'INSERT' THEN
GO_ITEM('CHART.LEVE');
LAST_RECORD;

CREATE_RECORD;

END IF;

SET_ITEM_PROPERTY('BTN_ADD',LABEL,'SA&VE');SET_ITEM_PROPERTY('BTN_PREVIOUS',ENABLED,PROPERTY_TRUE);SET_ITEM_PROPERTY('BTN_NEXT',ENABLED,PROPERTY_TRUE);SET_ITEM_PROPERTY('BTN_FIRST',ENABLED,PROPERTY_TRUE);SET_ITEM_PROPERTY('BTN_LAST',ENABLED,PROPERTY_TRUE);

ELSE

IF (SHOW_ALERT('SAVE') = ALERT_BUTTON1) THEN GO_BLOCK('CHART'); COMMIT_FORM; IF :SYSTEM.FORM_STATUS = 'QUERY' THEN

SET_ITEM_PROPERTY('BTN_ADD' ,LABEL ,'&ADD'); SET_BLOCK_PROPERTY('CHART',INSERT_ALLOWED,PROPERTY_FALSE); SET_BLOCK_PROPERTY('CHART',UPDATE_ALLOWED,PROPERTY_FALSE);

GO_BLOCK('CHART');

GO_ITEM('BTN_BLOCK.BTN_ADD');

MESSAGE('CODE HAS SUCCESSFULLY SAVED.....');

ELSE

MESSAGE('CODE SUCCESSFULLY COULD NOT BE SAVED!'); MESSAGE('CODE SUCCESSFULLY COULD NOT BE SAVED!!'); END IF;

END IF; END IF;

END;

3. PAY_MASTER_DETAILS FORM:

ON-CLEAR-DETAILS

BEGIN

CLEAR_ALL_MASTER_DETAILS; END;

WHEN-NEW-FORM-INSTANCE

BEGIN

SET_WINDOW_PROPERTY(FORMS_MDI_WINDOW,WINDOW_STATE,MAXIMIZE
);

SET WINDOW PROPERTY('WINDOW1', WINDOW_STATE, MAXIMIZE);

EXECUTE_QUERY;

LAST_RECORD;

GO_BLOCK('PAY_MASTER');

GO_ITEM('PAY_MASTER.VOUCHER_DATE');

END;

3.1 PAY_MASTER BLOCK:

ON-POPULATE-DETAILS

DECLARE

RECSTAT VARCHAR2(20) := :SYSTEM.RECORD_STATUS;

STARTITM VARCHAR2(61) := :SYSTEM.CURSOR_ITEM;

REL_ID RELATION;

BEGIN

IF (RECSTAT = 'NEW' OR RECSTAT = 'INSERT') THEN

RETURN;

END IF;

IF ((:PAY_MASTER.VOUCHER_NO IS NOT NULL) OR

(:PAY_MASTER.VOUCHER_DATE IS NOT NULL) OR

(:PAY MASTER.DOCUMENT_TYPE_ID IS NOT NULL)) THEN

REL_ID := FIND_RELATION('PAY_MASTER.PAY_MASTER_PAY_DETAILS');

QUERY_MASTER_DETAILS(REL_ID, 'PAY_DETAILS');

END IF;

IF (:SYSTEM.CURSOR_ITEM \Leftrightarrow STARTITM) THEN

GO_ITEM(STARTITM); CHECK_PACKAGE_FAILURE; END IF; END;

ON-CHECK-DELETE-MASTER

DECLARE

DUMMY_DEFINE CHAR(1);

CURSOR PAY_DETAILS_CUR IS

SELECT 1 FROM PAY_DETAILS P

WHERE P.VOUCHER_NO = : PAY_MASTER.VOUCHER_NO AND

P.VOUCHER_DATE = : PAY_MASTER.VOUCHER_DATE AND

P.DOCUMENT_TYPE_ID = :PAY_MASTER.DOCUMENT_TYPE_ID;

BEGIN

OPEN PAY_DETAILS_CUR;

FETCH PAY_DETAILS_CUR INTO DUMMY_DEFINE;

IF (PAY_DETAILS_CUR%FOUND) THEN

MESSAGE('CANNOT DELETE MASTER RECORD WHEN MATCHING DETAIL RECORDS EXIST.');

CLOSE PAY_DETAILS_CUR;

RAISE FORM_TRIGGER_FAILURE;

END IF;

CLOSE PAY_DETAILS_CUR; END;

• VOUCHER_DATE ITEM :

WHEN-VALIDATE-ITEM

IF SUBSTR(:]	PAY_MASTER.VOUCHER_DATE,4,6) = 'JAN-03' THEN
SELECT	NVL(MAX(TO_NUMBER(VOUCHER_NO)),0)+1
INTO	: PAY_MASTER.VOUCHER_NO
FROM	PAY_MASTER
WHERE	SUBSTR (DOCUMENT_TYPE_ID,1,2) = 'BP'
AND	SUBSTR (VOUCHER_DATE,4,6) = 'JAN-03'

AND TO_CHAR (VOUCHER_DATE,'MM/RRRR') =

TO_CHAR(:PAY_MASTER.VOUCHER_DATE,'MM/RRRR');

ELSE

SELECT

TO_CHAR(:PAY_MASTER.VOUCHER_DATE,'MM')||TO_CHAR(NVL(MAX (TO_NUMBER(SUBSTR(VOUCHER_NO,5,4))),0)+1,'FM009')

NTO :PAY MASTER.VOUCHER NO

FROM PAY_MASTER

WHERE SUBSTR(DOCUMENT TYPE ID,1,2) = 'BP'

AND SUBSTR(VOUCHER DATE,4,6) <> 'JAN-03'

AND TO_CHAR(VOUCHER_DATE,'MM/RRRR') =

TO_CHAR(:PAY_MASTER.VOUCHER_DATE,'MM/RRRR');

END IF;

KEY-NEXT-ITEM

BEGIN

GO_BLOCK('PAY_DETAILS');

GO_ITEM('PAY_DETAILS.CUSTOMER_ID');

END;

• **RECORD_DATE ITEM:**

WHEN-VALIDATE-ITEM

SELECT SYSDATE INTO :RECORD_DATE FROM DUAL;

3.2 PAY_DETAILS BLOCK:

• **PARTICULAR1 ITEM :**

KEY-NEXT-ITEM

DECLARE

T_NARRATION PAY_DETAILS.PARTICULAR1%TYPE;

BEGIN

IF MOD(TO_NUMBER(:SYSTEM.TRIGGER_RECORD),2) = 0 THEN

T_NARRATION := :PAY_DETAILS.PARTICULAR1;

PREVIOUS_RECORD;

:PAY_DETAILS.PARTICULAR1 := T_NARRATION;

NEXT_RECORD;

ELSE

IF (:PAY_DETAILS.DR IS NULL) THEN

T_NARRATION := :PAY_DETAILS.PARTICULAR1;

NEXT_RECORD;

IF (:PAY_DETAILS.DR IS NOT NULL) THEN

:PAY_DETAILS.PARTICULAR1 := T_NARRATION;

PREVIOUS_RECORD;

END IF;

DELETE_RECORD;

END IF;

END IF;

END;

:PARTICULAR1 := INITCAP(:PARTICULAR1);

NEXT_ITEM;

KEY-ENTER ITEM:

:PARTICULAR1 := INITCAP(:PARTICULAR1); NEXT_ITEM;

• **DEV_ID ITEM** :

KEY-NEXT-ITEM

BEGIN

NEXT_RECORD;

END;

3.3 BTN_BLOCK BLOCK:

EXIT BUTTON:
 WHEN-BUTTON-PRESSED
 EXIT_FORM;

LISRARY

• BTN_NEXT BUTTON: WHEN-BUTTON-PRESSED BEGIN

> GO_BLOCK('PAY_MASTER'); NEXT_RECORD;

> > END;

• **BTN_PREVIOUS BUTTON:**

WHEN-BUTTON-PRESSED

BEGIN

GO_BLOCK('PAY_MASTER'); PREVIOUS_RECORD; END;

• **BTN_LAST BUTTON:**

WHEN-BUTTON-PRESSED

BEGIN

GO_BLOCK('PAY_MASTER'); LAST_RECORD; GO_ITEM('BTN_FIRST'); END;

• **BTN_FIRST BUTTON**:

WHEN-BUTTON-PRESSED

BEGIN

GO_BLOCK('PAY_MASTER'); FIRST_RECORD; GO_ITEM('BTN_LAST'); END;

• BTN ADD BUTTON:

WHEN-BUTTON-PRESSED

BEGIN

IF GET_ITEM_PROPERTY('BTN_ADD',LABEL) = '&ADD' THEN

SET_BLOCK_PROPERTY('PAY_MASTER', INSERT_ALLOWED, PROPERTY_TRUE);

SET_BLOCK_PROPERTY('PAY_MASTER', UPDATE_ALLOWED, PROPERTY_TRUE);

SET_BLOCK_PROPERTY('PAY_DETAILS', INSERT_ALLOWED, PROPERTY TRUE);

SET BLOCK_PROPERTY('PAY_DETAILS', UPDATE_ALLOWED, **PROPERTY** TRUE);

GO_ITEM('PAY MASTER.VOUCHER DATE');

IF :SYSTEM.RECORD_STATUS != 'INSERT' THEN

CREATE RECORD;

SELECT SYSDATE INTO :PAY_MASTER.VOUCHER_DATE FROM DUAL;

END IF;

SET_ITEM_PROPERTY('BTN ADD' SET_ITEM_PROPERTY('BTN_PREVIOUS' ,ENABLED,PROPERTY_TRUE); SET_ITEM_PROPERTY('BTN_NEXT' SET_ITEM_PROPERTY('BTN_FIRST' ,ENABLED, PROPERTY_TRUE);

,LABEL,'SA&VE');

,ENABLED, PROPERTY TRUE);

SET_ITEM_PROPERTY('BTN_LAST' ,ENABLED,PROPERTY_TRUE);

ELSE

COMMIT FORM;

IF :SYSTEM.FORM_STATUS = 'QUERY' THEN

SET_ITEM_PROPERTY('BTN_ADD', LABEL ,'&ADD');

SET_BLOCK_PROPERTY('PAY MASTER', INSERT ALLOWED,

PROPERTY_FALSE);

SET_BLOCK_PROPERTY('PAY_MASTER',UPDATE_ALLOWED, PROPERTY_FALSE);

SET_BLOCK_PROPERTY('PAY_DETAILS', INSERT_ALLOWED,

PROPERTY_FALSE);

SET_BLOCK_PROPERTY('PAY_DETAILS', UPDATE_ALLOWED,

PROPERTY_FALSE);

GO_BLOCK('BTN_BLOCK');

GO_ITEM('BTN_BLOCK.BTN_ADD');

MESSAGE('BANK RECEIPT VOUCHER SUCCESSFULLY SAVED....'); ELSE

MESSAGE('BANK RECEIPT VOUCHER COULD NOT BE SAVED!'); MESSAGE('BANK RECEIPT VOUCHER COULD NOT BE SAVED!'); END IF;

END IF;

END;

3.4 FIND_BLK BLOCK:

• W_BR_ID_FROM ITEM:

KEY-NEXT-ITEM

BEGIN

IF (:FIND_BLK.W_BR_ID_FROM IS NULL) THEN

SELECT MIN(VOUCHER_NO)

INTO :W_BR_ID_FROM

FROM GL_MASTER

WHERE VOUCHER_DATE >= :W_BR_DATE_FROM

AND DOCUMENT_TYPE_ID LIKE 'BR%';

ELSE

IF LENGTH(:W_BR_ID_FROM) <= 4 THEN :W_BR_ID_FROM := TO CHAR(:W BR DATE FROM,'RRMM')||lpad(:W BR_ID_FROM,4,'0');

END IF;

END IF;

:FIND_BLK.W_BR_ID_TO := :FIND_BLK.W_BR_ID_FROM;

GO_ITEM('FIND_BLK.W_BR_ID_TO');

END;

• W_BR_ID_TO ITEM:

KEY-NEXT-ITEM

BEGIN

IF (:FIND_BLK.W_BR_ID_TO IS NULL) THEN

SELECT MAX(VOUCHER_NO)

INTO :W_BR_ID_TO

FROM GL_MASTER

WHERE VOUCHER_DATE <= :W_BR_DATE_TO

```
AND DOCUMENT TYPE ID LIKE 'BR%';
```

ELSE

```
IF LENGTH(:W_BR_ID_TO) <= 4 THEN :W_BR_ID_TO :=
```

TO_CHAR(:W_BR_DATE_FROM,'RRMM')||LPAD(:W_BR_ID_TO,4,'0'); END IF:

END IF;

NEXT_ITEM;

END;

• W_BR_DATE_FROM ITEM:

KEY-NEXT-ITEM

DECLARE

V_ALERT_BTN NUMBER;

BEGIN

IF (:FIND_BLK.W_BR_DATE_FROM IS NULL) THEN

```
V_ALERT_BTN := SHOW_ALERT('NULL_ERROR');
RAISE FORM TRIGGER FAILURE;
```

ELSE

```
IF :W_BR_DATE_TO < :W_BR_DATE_FROM THEN
:W_BR_DATE_TO := :W_BR_DATE_FROM;
END IF;
```

END IF;

```
:FIND_BLK.W_BR_DATE_TO := :FIND_BLK.W_BR_DATE_FROM;
GO_ITEM('FIND_BLK.W_BR_DATE_TO');
```

END;

POST-CHANGE

BEGIN

IF (:FIND_BLK.W_BR_DATE_FROM IS NOT NULL) THEN SELECT MIN(VOUCHER_NO) INTO :W_BR_ID_FROM

FROM GL_MASTER

WHERE VOUCHER_DATE >= :W_BR_DATE_FROM

AND DOCUMENT_TYPE_ID LIKE 'BR%';

END IF;

END;

• W_BR_DATE_TO ITEM:

KEY-NEXT-ITEM

BEGIN

IF (:FIND BLK.W BR DATE TO IS NULL) THEN

:W_BR_DATE_TO := :W_BR_DATE_FROM;

ELSE

IF :W_BR_DATE_TO < :W_BR_DATE_FROM THEN :W_BR_DATE_TO := :W_BR_DATE_FROM;

END IF;

END IF;

GO_ITEM('FIND BLK.BTN OK');

END;

POST-CHANGE

BEGIN

IF (:FIND_BLK.W_BR_DATE_TO IS NOT NULL) THEN SELECT MAX(VOUCHER_NO) INTO :W_BR_ID_TO FROM GL MASTER

WHERE VOUCHER_DATE BETWEEN :W_BR_DATE_FROM AND :W_BR_DATE_TO AND DOCUMENT_TYPE_ID LIKE 'BR%'; END IF;

END;

• **BTN_OK BUTTON:**

WHEN-BUTTON-PRESSED

DECLARE

WHERECLAUSE VARCHAR2(300);

BEGIN

WHERECLAUSE := 'WHERE (GL_MASTER.VOUCHER_NO BETWEEN '

||:FIND_BLK.W_BR_ID_FROM

|| ' AND '

||:FIND_BLK.W_BR_ID_TO

|| ')'

||'AND'

|| '(GL_MASTER.VOUCHER DATE BETWEEN "

FIND BLK.W BR DATE FROM

|| "" AND ""

||:FIND_BLK.W_BR_DATE_TO

|| "") AND '

|| '(GL_MASTER.DOCUMENT_TYPE_ID LIKE "BR%")';

CLEAR_FORM(NO_VALIDATE);

GO_BLOCK('GL_MASTER');

SET_BLOCK_PROPERTY('GL_MASTER', DEFAULT_WHERE, WHERECLAUSE

);

EXECUTE_QUERY;

LAST_RECORD;

GO_ITEM('BTN_FIND');

END;

• ITEM33 BUTTON:

WHEN-BUTTON-PRESSED

GO_ITEM('GL_MASTER.VOUCHER_NO');

SET_ITEM_PROPERTY('BTN_BLOCK.BTN_CLEAR',ENABLED,PROPERTY_FALSE)

4. RECEIPTS_GL_MASTER_DETAILS FORM :

ON-CLEAR-DETAILS

BEGIN Clear_All_Master_Details; END;

WHEN-NEW-FORM-INSTANCE

BEGIN

;

SET_WINDOW_PROPERTY(FORMS_MDI_WINDOW,WINDOW_STATE,MAXIMIZE
);
SET_WINDOW_PROPERTY('WINDOW1',WINDOW_STATE,MAXIMIZE);
EXECUTE_QUERY;
LAST_RECORD;
GO_BLOCK('GL_MASTER');
GO_ITEM('GL_MASTER.VOUCHER_DATE');
END;

4.1 GL_MASTER BLOCK :

ON-POPULATE-DETAILS

DECLARE

RECSTAT VARCHAR2(20) := :SYSTEM.RECORD_STATUS; STARTITM VARCHAR2(61) := :SYSTEM.CURSOR_ITEM; REL ID RELATION;

BEGIN

IF (RECSTAT = 'NEW' OR RECSTAT = 'INSERT') THEN RETURN;

END IF;

IF ((:GL_MASTER.VOUCHER_NO IS NOT NULL) OR

(:GL_MASTER.VOUCHER_DATE IS NOT NULL) OR

(:GL_MASTER.DOCUMENT_TYPE_ID IS NOT NULL)) THEN

REL_ID := FIND_RELATION('GL_MASTER.GL_MASTER_GL_DETAILS');

QUERY_MASTER_DETAILS(REL_ID, 'GL_DETAILS');

END IF;

IF (:SYSTEM.CURSOR_ITEM <> STARTITM) THEN

GO_ITEM(STARTITM);

CHECK_PACKAGE_FAILURE;

END IF;

END;

ON-CHECK-DELETE-MASTER

DECLARE

DUMMY_DEFINE CHAR(1); CURSOR GL DETAILS CUR IS

SELECT 1 FROM GL_DETAILS G

WHERE G.VOUCHER_NO = :GL_MASTER.VOUCHER_NO AND G.VOUCHER_DATE = :GL_MASTER.VOUCHER_DATE AND G.DOCUMENT TYPE ID = :GL_MASTER.DOCUMENT TYPE ID;

BEGIN

OPEN GL_DETAILS_CUR;

FETCH GL_DETAILS_CUR INTO DUMMY_DEFINE;

IF (GL_DETAILS_CUR%FOUND) THEN

MESSAGE('CANNOT DELETE MASTER RECORD WHEN MATCHING DETAIL RECORDS EXIST.');

CLOSE GL_DETAILS_CUR;

RAISE FORM_TRIGGER_FAILURE;

END IF;

CLOSE GL_DETAILS_CUR;

END;

• VOUCHER_DATE ITEM :

WHEN-VALIDATE-ITEM

IF	SUBSTR(:GL_	_MASTER.VOUCHER_DATE,4,6) = 'JAN-03' THEN
	SELECT	NVL(MAX(TO_NUMBER(VOUCHER_NO)),0)+1
	INTO	:GL_MASTER.VOUCHER_NO
	FROM	GL_MASTER
	WHERE	SUBSTR(DOCUMENT_TYPE_ID,1,2) = 'BR'
	AND	SUBSTR(VOUCHER_DATE,4,6) = 'JAN-03'
	AND	TO_CHAR(VOUCHER_DATE,'MM/RRRR') =
		TO_CHAR(:GL_MASTER.VOUCHER_DATE,'MM/RRRR');

ELSE

SELECT

TO_CHAR(:GL_MASTER.VOUCHER_DATE,'RR')||TO_CHAR(:GL_MASTER.VOUCH ER_DATE,'MM')||TO_CHAR(NVL(MAX(TO_NUMBER(SUBSTR(VOUCHER_NO,5,4)))),0)+1,'FM009')

INTO	:GL_MASTER.VOUCHER_NO
FROM	GL_MASTER
WHERE	SUBSTR(DOCUMENT_TYPE_ID,1,2) = 'BR'
AND	SUBSTR(VOUCHER_DATE,4,6) <> 'JAN-03'
AND	TO_CHAR(VOUCHER_DATE,'MM/RRRR') =

TO_CHAR(:GL_MASTER.VOUCHER_DATE,'MM/RRRR');

END IF;

KEY-NEXT-ITEM

BEGIN

GO_BLOCK('GL_DETAILS');

GO_ITEM('GL_DETAILS.CUSTOMER ID');

END;

• PUSH_BUTTON31 ITEM:

WHEN-BUTTON-PRESSED

DECLARE

LIST_ID PARAMLIST;

LIST_NAME VARCHAR2(10) := 'TEMP';

BEGIN

```
LIST_ID := GET_PARAMETER_LIST(LIST_NAME);
IF NOT ID_NULL(LIST_ID) THEN
DESTROY_PARAMETER_LIST(LIST_ID);
```

END IF;

LIST_ID := CREATE_PARAMETER_LIST(LIST_NAME);

IF ID_NULL(LIST_ID) THEN

MESSAGE('ERROR CREATING PARAMETER LIST FOR REPORT'); RAISE FORM TRIGGER FAILURE;

ELSE

IF :GL MASTER.VOUCHER DATE = '12-JAN-2005' THEN

ADD_PARAMETER(LIST_ID, 'VCH_NO', TEXT_PARAMETER, :GL_MASTER.VOUCHER_NO);

ADD_PARAMETER(LIST_ID, 'VCH_NO1', TEXT_PARAMETER,

:GL_MASTER.VOUCHER_NO);

ADD_PARAMETER(LIST_ID, 'VCH_DATE', TEXT_PARAMETER, :GL_MASTER.VOUCHER_DATE);

ADD_PARAMETER(LIST_ID, 'VCH_DATE1', TEXT_PARAMETER, :GL_MASTER.VOUCHER_DATE);

ADD_PARAMETER(LIST_ID, 'VCH_TYPE', TEXT_PARAMETER,

:GL_MASTER.DOCUMENT_TYPE_ID);

ADD_PARAMETER(LIST_ID, 'PARAMFORM', TEXT_PARAMETER, 'NO');

RUN_PRODUCT(REPORTS, 'C:\DEV6I\BIN\GL_LEDGER.REP',

ASYNCHRONOUS, RUNTIME, FILESYSTEM, LIST_ID, NULL);

END IF;

END IF;

END;

• **BTN_FIND BUTTON** :

WHEN-BUTTON-PRESSED

BEGIN

SELECT

SET_ITEM_PROPERTY('btn_clear',enabled,PROPERTY_TRUE);
go_item('find_blk.W_BR_ID_FROM');

MIN(VOUCHER_DATE),

MAX(VOUCHER_DATE),

LPAD(TO_CHAR(MIN(TO_NUMBER(VOUCHER_NO))),8,'0'), LPAD(TO_CHAR(MAX(TO_NUMBER(VOUCHER_NO))),8,'0') INTO :FIND_BLK.W_BR_DATE_FROM, :FIND_BLK.W_BR_DATE_TO, :FIND_BLK.W_BR_ID_FROM, :FIND_BLK.W_BR_ID_TO FROM GL_MASTER WHERE DOCUMENT_TYPE_ID LIKE 'BR%'; SET_ITEM_PROPERTY('W_BR_DATE_FROM',ITEM_IS_VALID,PROPERTY_TRUE); SET_ITEM_PROPERTY('W_BR_DATE_TO',ITEM_IS_VALID,PROPERTY_TRUE);

END;

4. 2 GL_DETAILS BLOCK:

• CUSTOMER_ID ITEM:

KEY-NEXT-ITEM

IF :GL_DETAILS.CUSTOMER_ID IS NULL THEN

GO_ITEM('BTN_BLOCK.SAVE');

END IF;

• PARTICULAR1 ITEM:

KEY-NEXT-ITEM

DECLARE

T_NARRATION GL_DETAILS.PARTICULAR1%TYPE;

BEGIN

```
IF MOD(TO_NUMBER(:SYSTEM.TRIGGER_RECORD),2) = 0 THEN
```

```
T_NARRATION := :GL_DETAILS.PARTICULAR1;
```

PREVIOUS_RECORD;

```
:GL_DETAILS.PARTICULAR1 := T_NARRATION;
```

NEXT_RECORD;

ELSE

```
IF (:GL_DETAILS.DR IS NULL) THEN
```

```
T_NARRATION := :GL_DETAILS.PARTICULAR1;
```

NEXT_RECORD;

IF (:GL_DETAILS.DR IS NOT NULL) THEN

:GL_DETAILS.PARTICULAR1 := T_NARRATION; PREVIOUS_RECORD;

END IF;

DELETE_RECORD;

END IF;

END IF;

END;

:PARTICULAR1 := INITCAP(:PARTICULAR1); NEXT_ITEM;

KEY-ENTER

:PARTICULAR1 := INITCAP(:PARTICULAR1); NEXT_ITEM;

• DEV_ID ITEM :

KEY-NEXT-ITEM

BEGIN

NEXT_RECORD;

END;

4. 3 BTN_BLOCK BLOCK:

• EXIT BUTTON :

WHEN-BUTTON-PRESSED

EXIT_FORM;

• **BTN_NEXT BUTTON** :

WHEN-BUTTON-PRESSED

BEGIN

GO_BLOCK('GL_MASTER'); NEXT_RECORD; END;

• **BTN_PREVIOUS BUTTON:**

WHEN-BUTTON-PRESSED

BEGIN

GO_BLOCK('GL_MASTER'); LAST_RECORD; GO_ITEM('BTN_FIRST');
• BTN_LAST BUTTON : *WHEN-BUTTON-PRESSED*

BEGIN

GO_BLOCK('GL_MASTER');

LAST_RECORD;

GO_ITEM('BTN_FIRST');

END;

• **BTN_FIRST BUTTON :** *WHEN-BUTTON-PRESSED*

BEGIN

GO_BLOCK('GL_MASTER'); FIRST RECORD;

GO ITEM('BTN LAST');

END;

• **BTN_ADD BUTTON** :

WHEN-BUTTON-PRESSED

BEGIN

IF GET_ITEM_PROPERTY('BTN_ADD',LABEL) = '&ADD' THEN

SET_BLOCK_PROPERTY('GL_MASTER', INSERT_ALLOWED, PROPERTY_TRUE);

SET_BLOCK_PROPERTY('GL_MASTER', UPDATE_ALLOWED, PROPERTY_TRUE);

SET_BLOCK_PROPERTY('GL_DETAILS', INSERT_ALLOWED, PROPERTY_TRUE);

SET_BLOCK_PROPERTY('GL_DETAILS', UPDATE_ALLOWED, PROPERTY_TRUE);

GO_ITEM('GL_MASTER.VOUCHER_DATE');

IF :SYSTEM.RECORD_STATUS != 'INSERT' THEN

CREATE_RECORD;

SELECT SYSDATE INTO :GL_MASTER.VOUCHER_DATE FROM DUAL; END IF;

SET_ITEM_PROPERTY('BTN_ADD',LABEL,'SA&VE');SET_ITEM_PROPERTY('BTN_PREVIOUS',ENABLED,PROPERTY_TRUE);SET_ITEM_PROPERTY('BTN_NEXT',ENABLED,PROPERTY_TRUE);SET_ITEM_PROPERTY('BTN_FIRST',ENABLED,PROPERTY_TRUE);SET_ITEM_PROPERTY('BTN_LAST',ENABLED,PROPERTY_TRUE);ELSE,ENABLED,PROPERTY_TRUE);

COMMIT_FORM;

IF :SYSTEM.FORM_STATUS = 'QUERY' THEN SET_ITEM_PROPERTY('BTN_ADD' ,LABEL ,'&ADD'); SET_BLOCK_PROPERTY('GL_MASTER',INSERT_ALLOWED,PROPERTY_FALSE);

SET_BLOCK_PROPERTY('GL_MASTER', UPDATE_ALLOWED, PROPERTY_FALSE);

SET_BLOCK_PROPERTY('GL_DETAILS', INSERT_ALLOWED, PROPERTY_FALSE);

SET_BLOCK_PROPERTY('GL_DETAILS', UPDATE_ALLOWED, PROPERTY_FALSE);

GO_BLOCK('BTN_BLOCK');

GO_ITEM('BTN_BLOCK.BTN_ADD');

MESSAGE('BANK RECEIPT VOUCHER SUCCESSFULLY SAVED....'); ELSE

MESSAGE('BANK RECEIPT VOUCHER COULD NOT BE SAVED!'); MESSAGE('BANK RECEIPT VOUCHER COULD NOT BE SAVED!'); END IF;

END IF; END;

4. 4 FIND_BLK BLOCK:

• W BR ID FROM ITEM : KEY-NEXT-ITEM

BEGIN

IF (:FIND BLK.W_BR_ID_FROM IS NULL) THEN SELECT MIN(VOUCHER_NO)

INTO :W BR ID FROM FROM GL MASTER

WHERE VOUCHER DATE >= :W_BR_DATE_FROM

AND DOCUMENT TYPE ID LIKE 'BR%';

ELSE

IF LENGTH(:W_BR_ID_FROM) <= 4 THEN

:W_BR_ID_FROM :=

TO CHAR(:W BR DATE FROM, 'RRMM') || lpad(:W BR_ID_FROM, 4, '0');

END IF;

END IF;

:FIND BLK.W BR ID TO:=:FIND_BLK.W_BR_ID_FROM; GO ITEM('FIND BLK.W_BR_ID_TO');

END;

• W BR ID TO ITEM:

KEY-NEXT-ITEM BEGIN IF (:FIND_BLK.W_BR_ID_TO IS NULL) THEN SELECT MAX(VOUCHER NO) INTO :W_BR_ID_TO FROM GL MASTER WHERE VOUCHER DATE <= :W_BR_DATE_TO AND DOCUMENT TYPE ID LIKE 'BR%'; ELSE IF LENGTH(:W_BR_ID_TO) <= 4 THEN :W_BR_ID_TO := TO_CHAR(:W_BR_DATE_FROM,'RRMM')||lpad(:W_BR_ID_TO,4,'0'); END IF;

END IF; NEXT_ITEM; END;

5. RES_MASTER_DETAILS FORM.

ON-CLEAR-DETAILS

BEGIN CLEAR_ALL_MASTER_DETAILS; END;

WHEN-NEW-FORM-INSTANCE

BEGIN

SET_WINDOW_PROPERTY(FORMS_MDI_WINDOW,WINDOW_STATE,MAXIMIZE);

SET WINDOW PROPERTY('WINDOW1',WINDOW_STATE,MAXIMIZE);

EXECUTE_QUERY; GO_BLOCK('FIND_BLK'); LAST_RECORD; END;

5.1 RES_MASTER BLOCK:

ON-POPULATE-DETAILS

DECLARE

RECSTAT VARCHAR2(20) := :SYSTEM.RECORD_STATUS; STARTITM VARCHAR2(61) := :SYSTEM.CURSOR_ITEM; REL ID RELATION;

BEGIN

IF (RECSTAT = 'NEW' OR RECSTAT = 'INSERT') THEN RETURN; END IF;

```
IF ( (:RES_MASTER.CONTRACT_NO IS NOT NULL) OR (:RES_MASTER.DEV_ID IS
NOT NULL) OR (:RES_MASTER.DEV_NAME IS NOT NULL) OR
(:RES_MASTER.RES_DATE IS NOT NULL) ) THEN
REL_ID := FIND_RELATION('RES_MASTER.RES_MASTER_RES_DETAILS');
QUERY_MASTER_DETAILS(REL_ID, 'RES_DETAILS');
END IF;
IF ( :SYSTEM.CURSOR_ITEM <> STARTITM ) THEN
GO_ITEM(STARTITM);
CHECK_PACKAGE_FAILURE;
END IF;
```

ON-CHECK-DELETE-MASTER

DECLARE

DUMMY_DEFINE CHAR(1);

CURSOR RES_DETAILS_CUR IS

SELECT 1 FROM RES_DETAILS R

WHERE R.CONTRACT_NO = :RES_MASTER.CONTRACT_NO AND R.DEV_ID = :RES_MASTER.DEV_ID AND R.DEV_NAME = :RES_MASTER.DEV_NAME AND R.RES_DATE = :RES_MASTER.RES_DATE;

BEGIN

OPEN RES_DETAILS_CUR;

FETCH RES_DETAILS_CUR INTO DUMMY_DEFINE;

IF (RES_DETAILS_CUR%FOUND) THEN

MESSAGE('CANNOT DELETE MASTER RECORD WHEN MATCHING

DETAIL RECORDS EXIST.');

CLOSE RES_DETAILS_CUR;

RAISE FORM_TRIGGER_FAILURE;

END IF;

CLOSE RES_DETAILS_CUR;

• **RES_DATE ITEM:**

WHEN-VALIDATE-ITEM

IF SUBST	R(:RES_MASTER.RES_DATE,4,6) = 'JAN-01' THEN
SELECT	NVL(MAX(TO_NUMBER(CONTRACT_NO)),0)+1
INTO	:RES_MASTER.CONTRACT_NO
FROM	RES_MASTER
WHERE	SUBSTR(RES_DATE,4,6) = 'JAN-01'
AND	TO_CHAR(RES_DATE,'MM/RRRR') =
	TO CHAR(:RES master.RES date.'MM/RRRR'):

ELSE

SELECT

```
TO_CHAR(:RES_MASTER.RES_DATE,'RR')||TO_CHAR(:RES_MASTER.RES_DATE,'
MM')||TO_CHAR(NVL(MAX(TO_NUMBER(substr(CONTRACT_NO,5,4))),0)+1,'FM00
9')
INTO :RES_MASTER.CONTRACT_NO
```

FROM RES_MASTER WHERE SUBSTR(RES_DATE,4,6) <> 'JAN-01' AND TO_CHAR(RES_DATE,'MM/RRRR') = TO_CHAR(:RES_MASTER.RES_DATE,'MM/RRRR');

END IF;

• DEV_ID ITEM:

KEY-NEXT-ITEM

:RES_DETAILS.DEV_ID :=:RES_MASTER.DEV_ID; :RES_DETAILS.DEV_NAME :=:RES_MASTER.DEV_NAME;

SELECT SYSDATE INTO :RES_MASTER.ENTRY FROM DUAL; GO_ITEM('RES_DETAILS.CUSTOMER_ID');

• BTN_ADD

WHEN-BUTTON-PRESSED

BEGIN

IF GET_ITEM_PROPERTY('BTN_ADD',LABEL) = '&ADD' THEN SET_BLOCK_PROPERTY('RES_MASTER',INSERT_ALLOWED,PROPERTY_TRUE);

SET_BLOCK_PROPERTY('RES_MASTER',UPDATE_ALLOWED,PROPERTY_TRUE);

SET_BLOCK_PROPERTY('RES_DETAILS',INSERT_ALLOWED,PROPERTY_TRUE); SET_BLOCK_PROPERTY('RES_DETAILS',UPDATE_ALLOWED,PROPERTY_TRUE);

GO_ITEM('RES_MASTER.VOUCHER_DATE');

IF :SYSTEM.RECORD_STATUS != 'INSERT' THEN

CREATE_RECORD;

SELECT SYSDATE INTO :RES_MASTER.RES_DATE FROM DUAL;

END IF;

IF :SYSTEM.RECORD_STATUS != 'INSERT' THEN

CREATE RECORD;

SELECT SYSDATE INTO :RES_MASTER.ENTRY FROM DUAL;

END IF;

SET_ITEM_PROPERTY('BTN_ADD'

SET_ITEM_PROPERTY('BTN_NEXT'

SET ITEM PROPERTY('BTN FIRST'

SET ITEM PROPERTY('BTN_LAST'

SET_ITEM_PROPERTY('BTN_PREVIOUS'

,LABEL,'SA&VE'); ,ENABLED,PROPERTY_TRUE); ,ENABLED,PROPERTY_TRUE); ,ENABLED,PROPERTY_TRUE); ,ENABLED,PROPERTY_TRUE);

ELSE

COMMIT_FORM;

IF :SYSTEM.FORM_STATUS = 'QUERY' THEN

SET_ITEM_PROPERTY('BTN_ADD' ,LABEL ,'&ADD'); SET BLOCK PROPERTY('RES_MASTER',INSERT_ALLOWED,PROPERTY_FALSE); SET_BLOCK_PROPERTY('RES_MASTER',UPDATE_ALLOWED,PROPERTY_FALSE);

SET_BLOCK_PROPERTY('RES_DETAILS', INSERT_ALLOWED, PROPERTY_FALSE);

SET_BLOCK_PROPERTY('RES_DETAILS',UPDATE_ALLOWED,PROPERTY_FALSE
);

GO_BLOCK('BTN_BLOCK');

GO_ITEM('BTN_BLOCK.BTN_ADD');

MESSAGE('BANK RECEIPT VOUCHER SUCCESSFULLY SAVED....');

ELSE

MESSAGE('BANK RECEIPT VOUCHER COULD NOT BE SAVED!'); MESSAGE('BANK RECEIPT VOUCHER COULD NOT BE SAVED!'); END IF;

END IF;

END;

• EXIT BUTTON : *WHEN-BUTTON-PRESSED* EXIT_FORM;

• BTN_NEXT BUTTON : WHEN-BUTTON-PRESSED BEGIN NEXT_RECORD; END;

• **BTN_PREVIOUS BUTTON :** *WHEN-BUTTON-PRESSED* BEGIN PREVIOUS_RECORD;

• **BTN_LAST BUTTON :** *WHEN-BUTTON-PRESSED* BEGIN GO_BLOCK('CHART'); LAST_RECORD;

GO_ITEM('BTN_FIRST'); END;

• BTN_FIRST BUTTON : WHEN-BUTTON-PRESSED

BEGIN GO_BLOCK('CHART'); FIRST_RECORD; GO_ITEM('BTN_LAST'); END;

• **BTN_FIND BUTTON** :

WHEN-BUTTON-PRESSED

BEGIN GO_ITEM('ID'); SELECT MAX(CONTRACT_NO) INTO :ID FROM RES_MASTER; END;

• ENTRY ITEM :

WHEN-NEW-FORM-INSTANCE

SELECT SYSDATE INTO :RES_MASTER.ENTRY FROM DUAL;

5.2 RES_DETAILS BLOCK :

WHEN-NEW-FORM-INSTANCE

SET_ITEM_PROPERTY('RES_DETAILS.CUSTOMER_ID' ,ENABLED,PROPERTY_FALSE); SET_ITEM_PROPERTY('RES_DETAILS.CUSTOMER_NAME' ,ENABLED,PROPERTY_FALSE); SET_ITEM_PROPERTY('RES_DETAILS.PRICE' ,ENABLED,PROPERTY_FALSE);

SET_ITEM_PROPERTY('RES_DETAILS.COMMISSION_AGENT' ,ENABLED,PROPERTY_FALSE);

• PRICE ITEM :

KEY-NEXT-ITEM

GO_ITEM('RES_DETAILS.PHONE');

• ADDRESS ITEM :

KEY-NEXT-ITEM

GO_ITEM('RES_DETAILS.E_MAIL');

• E MAIL ITEM :

KEY-NEXT-ITEM

GO_ITEM('RES_MASTER.BTN_ADD');

• **PHONE ITEM** :

KEY-NEXT-ITEM

GO_ITEM('RES_DETAILS.ADDRESS');

5.2 FIND_BLK BLOCK :

• **BTN_OK BUTTON** :

WHEN-BUTTON-PRESSED

DECLARE

WHERECLAUSE VARCHAR2(300);

BEGIN

WHERECLAUSE := 'WHERE (RES_MASTER.CONTRACT_NO = '

||:ID ||')';

CLEAR FORM(NO VALIDATE);

GO BLOCK('RES MASTER');

SET BLOCK PROPERTY ('RES_MASTER', DEFAULT_WHERE, WHERECLAUSE); EXECUTE QUERY;

LAST_RECORD;

GO_ITEM('BTN_FIND');

END;

• CANCEL BUTTON : WHEN-BUTTON-PRESSED BEGIN

GO ITEM('RES_MASTER.RES_DATE');

END;

5.4 CONTRACT BLOCK:

• FROM_CONTRACT ITEM :

KEY-NEXT-ITEM

BEGIN

IF (:CONTRACT.FROM_CONTRACT IS NULL) THEN

SELECT MIN(CONTRACT_NO)

INTO :CONTRACT.FROM CONTRACT

FROM RES MASTER;

END IF;

:CONTRACT.TO CONTRACT:=:CONTRACT.FROM_CONTRACT; GO ITEM('CONTRACT.CONTRACT_FROM');

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• TO_CONTRACT ITEM : KEY-NEXT-ITEM

BEGIN

IF (:CONTRACT.FROM_CONTRACT IS NULL) THEN

SELECT MAX(CONTRACT_NO)

INTO :TO CONTRACT

FROM RES MASTER;

END IF;

END;

• **BTN_OK BUTTON** :

WHEN-BUTTON-PRESSED

DECLARE

WHERECLAUSE VARCHAR2(300);

BEGIN

WHERECLAUSE := 'WHERE (ERS_MASTER.CONTRACT_NO BETWEEN '

```
|| :CONTRACT.FROM_CONTRACT
```

|| ' AND '

|| :CONTRACT.TO_CONTRACT

|| ')' ;

CLEAR_FORM(NO_VALIDATE);

GO_BLOCK('GL_MASTER');

SET_BLOCK_PROPERTY('GL_MASTER',DEFAULT_WHERE,WHERECLAUSE); EXECUTE QUERY;

LAST_RECORD;

GO_ITEM('CONTRACT');

END;

• CANCEL BUTTON :

WHEN-BUTTON-PRESSED

Go_item('GL_MASTER.VOUCHER_NO');

SET ITEM PROPERTY('BTN_BLOCK.BTN_CLEAR', ENABLED, PROPERTY_FALSE)

Source Code:

/

1

;

CREATE TABLE CHART

(IDNUMBER(10,0) NOT NULL,NAMEVARCHAR2(60) NOT NULL,LEVEVARCHAR2(30),CHART_DATEDATE,

CONSTRAINT CHART_IDNAME_PK PRIMARY KEY (ID, NAME))

```
CREATE TABLE GL_MASTER
```

	(VOUCHER_NO	VARCHAR2(8) NOT NULL,
	VOUCHER_DATE	DATE NOT NULL,
	DOCUMENT_TYPE_ID	VARCHAR2(6) NOT NULL,
	RECORD_DATE	VARCHAR2(30),
С	ONSTRAINT GL_MASTERI	DNAMENO_PK PRIMARY KEY (VOUCHER_NO,
V	OUCHER_DATE,	

DOCUMENT_TYPE_ID))

CREATE TABLE RES_MASTER

	(CONTRACT_NO	NUMBER(10,0) NOT NULL,	
	DEV_ID	NUMBER(10,0) NOT NULL,	k k
	DEV_NAME	VARCHAR2(35) NOT NULL,	
	RES_DATE	DATE NOT NULL,	
	ENTRY	DATE,	
C	CONSTRAINT RES_MA	STERDEVIDNAME_PK PRIMARY KEY (CONT	RACT_NO,
DEV_ID, DEV_NAME, RES_DATE))			

/

CREATE TABLE GL_DETAILS		
(VOUCHER_NO	VARCHAR2(8),	
VOUCHER_DATE	DATE,	
DOCUMENT_TYP	E_ID VARCHAR2(6),	
CUSTOMER_ID	NUMBER(10,0),	
CUSTOMER_NAM	E VARCHAR2(60),	
PARTICULAR1	VARCHAR2(150),	
DR	NUMBER(15,2),	
CR	NUMBER(15,2),	
CHQ_DD_TT	VARCHAR2(20),	
FOR_DATE	DATE,	
DEV_ID	NUMBER(10,0),	
DEV_NAME	VARCHAR2(35),	
CONTRACT_NO	NUMBER,	

CONSTRAINT GL_DETAILS_ VOUCHER_NO_PK PRIMARY KEY (VOUCHER_NO

))

/

CREATE TABLE PAY_DETAILS

(VOUCHER_NO	VARCHAR2(8),
VOUCHER_DATE	DATE,
DOCUMENT_TYPE_I	D VARCHAR2(6),
CUSTOMER_ID	NUMBER(10,0),
CUSTOMER_NAME	VARCHAR2(60),
PARTICULAR1	VARCHAR2(150),
DR N	UMBER(15,2),
CR N	UMBER(15,2),
CHQ_DD_TT	VARCHAR2(20),
FOR_DATE	DATE,
DEV_ID	NUMBER(10,0),
DEV_NAME	VARCHAR2(35),
CONTRACT NO	NUMBER,

CONSTRAINT PAY_DETAILS_VOUCHER_NO_PK PRIMARY KEY (VOUCHER_NO))

/

CREATE TABLE PAY_MASTER(VOUCHER_NOVARCHAR2(8),VOUCHER_DATEDATE,DOCUMENT_TYPE_IDVARCHAR2(6),RECORD_DATEDATE)CONSTRAINT PAY_MASTER_VOUCHERNO_PK PRIMARY KEY (VOUCHER_NO))

/

CREATE TABLE RES_DETAILS

	-	
(CONTRACT_NO	NUMBER,	
DEV_ID	NUMBER(10,0),	
DEV_NAME	VARCHAR2(35),	
CUSTOMER_ID	NUMBER(10,0),	
CUSTOMER_NAME	VARCHAR2(60),	
RES_DATE	DATE,	
PRICE	NUMBER(10,0) NOT NULL,	
CONSTRAINT RES_DETAILS_CONTRACT_NO_PK PRIMARY		
KEY(CONTRACT_NO))		

ALTER TABLE CHART

ADD CONSTRAINT CHART_ID_UK UNIQUE (ID))

```
/ LTER VABLE OF DEMALES TO N
```

ALTER TABLE CHART

ADD CONSTRAINT CHART_NAME_UK UNIQUE (NAME))

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```
/
```

ALTER TABLE RES_MASTER

ADD CONSTRAINT RES_MASTER_DEV_ID_IK UNIQUE (DEV_ID, DEV_NAME))

/

ALTER TABLE GL_DETAILS

```
ADD CONSTRAINT GL_DETAILS_FK_MASTER FOREIGN KEY (VOUCHER_NO, VOUCHER_DATE, DOCUMENT_TYPE_ID)
REFERENCES GL_MASTER
```

(VOUCHER_NO, VOUCHER_DATE, DOCUMENT_TYPE_ID))

/

ALTER TABLE RES_DETAILS

ADD CONSTRAINT RES_DETAILS_CUSTOMER_IDNAME_FK FOREIGN KEY (CUSTOMER_ID, CUSTOMER_NAME)REFERENCES CHART (ID, NAME))

ALTER TABLE RES_DETAILS

ADD CONSTRAINT RES_DETAILS_DEVIDNAME_FK FOREIGN KEY (CONTRACT_NO, DEV_ID, DEV_NAME, RES_DATE)REFERENCES RES_MASTER (CONTRACT_NO, DEV_ID, DEV_NAME, RES_DATE)

/

ALTER TABLE GL_DETAILS

ADD CONSTRAINT GL_DETAILS_CONTRACTNO_FK

FOREIGN KEY(CONTRACT_NO)

REFERENCES RES_DETAILS(CONTRACT_NO)

/

ALTER TABLE PAY_DETAILS

ADD CONSTRAINT PAY_DETAILS_CONTRACTNO_FK FOREIGN KEY(CONTRACT_NO) REFERENCES RES_DETAILS(CONTRACT_NO)

ALTER TABLE GL_DETAILS_ID_NAME_FK FOREIGN

KEY(CUSTOMER_ID,CUSTOMER_NAME) REFERENCES CHART(ID,NAME) /

Conclusion

In this project a computer program for an estate egency office using oracle8i and developer6i was designed.

The oracle8i was used to create the database. The programs forms were made via the developer6i.

The field database has evolved from ordinary files to a complete database management system. There are over thousand RDBMS software's now available in the world.

Some has advantages and other lack behind in many respects. Amongst these is Oracle which has tremendous amount of capability in handling database Applications, from simple desktop to mainframes.

The Oracle RDBMS is an enormous environment with unlimited potential. The advantages of using Oracle as a RDBMS is that we can get voice mail, wireless access, email server, enterprise file sharing, can be used on Linux, Unix and Windows operating systems, safe, cost lesser than most other RDBMS, and is less prone to viruses.

In the project presents theoretical information about data models design, and the properties of DBMS it also describes software designed to manipulate the activities of the estate agency sell company.

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