



Near East university

Faculty of Economics and Administrative Sciences

CIS 242 (Animation Techniques), course outline

Classroom: Faculty Building, CIS Lab	Course schedule:	
Instructor: Sahar SHOKOUHI TABRIZI	Office hours: Check the time table	
Email: sahar.shokouhi@neu.edu.tr		
Prerequisites: CIS 132	Semester: Fall /Spring	Course Credit: 3
Language of Education: English	Type of Course: Elective	Level of Course: undergraduate

Course objective:

Introduction to Digital Animation teaches students the fundamental principles of working in 2D digital software with an emphasis on animation, story, sound, timing and execution. Students will learn how to transition from traditional hand-drawn animation techniques and creative processes into the digital realm. Production-flow, scheduling and pipeline will be integral to the understanding of how these principles work together in a creative project.

Course Objectives:

- Introduction to Flash CS5 and Photoshop programs
- Understand drawing and moving basic shapes
- Understand working with fonts and texts
- Understand working with layers and timelines
- Introduction to create frame-by-frame animation

Tentative Syllabus

Week	Topic
1	Introduction to Flash
2	Getting to Know Flash , Drawing Basic Shapes
3	Introduction to Photoshop
4	Working with palette and icons
5	Moving Beyond Basic Shapes
6	Working with Layers and the Timeline
7	Working with External Images and the Library Panel
8	Revision
9	Mid-Term Exam
10	Working with Text and Fonts
11	Using Graphic Symbols
12	Creating Frame-by-Frame Animations
13	Revision
14	Final Exam

Course Assessment:

Grades in this course will be assigned according to the following criteria:

Class participation	5%
Class activity(assignments)	15%
Mid-term Examination	35%
Final Examination	45%
Total	100%

References:

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